ART, MEDIA, AND DESIGN (ART)

ART 101 | DIGITAL FOUNDATIONS | 4 quarter hours
(Undergraduate)
This course will develop creative thinking through a variety of visual explorations in digital media. Photoshop and Illustrator will be introduced and applied to the creation of digital images within the context of contemporary art and design. Offered every Quarter.

ART 104 | CREATING ART | 4 quarter hours
(Undergraduate)
A studio course that uses visual problems and critical discussions to develop creative and perceptual abilities; relates these abilities to the principles of art in cultural and historic contexts. May apply as open Art elective for majors. Offered every quarter.

ART 105 | TWO-DIMENSIONAL FOUNDATIONS | 4 quarter hours
(Undergraduate)
This course is an introduction to fundamental concepts, terminology, materials, and skills necessary for effective visual communication using two-dimensional media. Through studio projects, students gain practical experience in the planning, production, and evaluation of 2D works of art and design, and gain an understanding of the relationship between form and content. Through lectures, reading, writing, critiques and discussions, students will gain an understanding of the relationship between form and content, and be introduced to the theoretical and historical context specific to two-dimensional art forms. Offered every Quarter.

ART 106 | BEGINNING DRAWING | 4 quarter hours
(Undergraduate)
Introduction to composition, line and rendering in black and white drawing media. Basic techniques for descriptive and expressive use of drawing media. Offered every Quarter and Summer Session.

ART 110 | BEGINNING PAINTING | 4 quarter hours
(Undergraduate)
An introduction to basic organizational and technical concepts in painting. The preparation and proper use of materials is also stressed. Offered every Quarter.
ART 105 (or GD 105 or ANI 105 or ART 106 or instructor consent) is a prerequisite for this class.

ART 113 | THREE DIMENSIONAL FOUNDATIONS | 4 quarter hours
(Undergraduate)
This course is an introduction to fundamental concepts, terminology, materials, and skills necessary for effective visual communication using three-dimensional media. Through studio projects, students gain practical experience in the planning, production, and evaluation of 3D works of art and design, and gain an understanding of the relationship between form and content. Through lectures, reading, writing, critiques and discussions, students will gain an understanding of the relationship between form and content, and be introduced to the theoretical and historical context specific to three-dimensional art forms. Offered annually.

ART 114 | FOUR DIMENSIONAL FOUNDATIONS | 4 quarter hours
(Undergraduate)
This course is an introduction to fundamental concepts, terminology, and methods of creating and interpreting time-based artwork. Time will be the central technical and conceptual component in all work created in this course. "4D" artwork primarily focuses on video or film, sound, interactive artworks, sequential artworks and performance art. Time-based aspects of other media may also be explored.

ART 115 | BEGINNING SCULPTURE | 4 quarter hours
(Undergraduate)
An introduction to traditional and contemporary approaches to sculpture with an emphasis on clay modeling, plaster casting and carving. Studio core course. Offered every Quarter.

ART 117 | INTRODUCTION TO 3D PRINTING | 4 quarter hours
(Undergraduate)
This course will extend students' knowledge and experience in the practical and conceptual aspects of contemporary studio art practice by introducing desktop 3D printing technology. The class will focus on basic methods and materials, idea development, and the incorporation of interdisciplinary thinking. Students will design simple forms with 3D modeling software, utilize and/or modify existing 3D forms from open online resources, and learn how to operate the printer. The course will provide students the opportunity to explore new tools and skills, while maintaining a focus on the development of meaningful content in their work. Through projects, readings, slideshows, discussions, examples from art history and contemporary culture, students will actively participate in the evolving relationship between art and technology.
ART 101 or consent of instructor is a prerequisite for this class.

ART 200 | ART & ARTISTS IN CONTEMPORARY CULTURE | 4 quarter hours
(Undergraduate)
This course will use a mixed lecture/discussion format and thematic approach to consider works on art and design produced in the last 30 years as a means of contextualizing recent works of art. The primary approach to this material will be from the perspective of the artmaker (artist or designer), for whom art theory, criticism and history are crucial tools for developing effective and meaningful work. For that reason, this class will be taught by studio faculty. The class will make extensive use of the city's contemporary museums, galleries, exhibitions and works of public art to emphasize the social, economic and political context from which works of art and design emerge as indicators or signposts of contemporary cultural concerns. Offered every Quarter.

ART 204 | VISUAL COMMUNICATION | 4 quarter hours
(Undergraduate)
A multi-media studio course exploring the visual principles of communication. Students learn to examine, deconstruct, and experiment with structures of visual communication through research, process, and divergent thinking methods. Offered Autumn Quarter in even years. ART 101 and (ART 105 or ANI 105 or GD 105) or consent of instructor are prerequisites for this class.
ART 101 and (ART 105 or ANI 105 or GD 105) or consent of instructor are prerequisites for this class.

ART 205 | COLOR THEORY AND APPLICATION | 4 quarter hours
(Undergraduate)
Explorations into the use of color in both paint and computer applications. Offered Autumn and Spring Quarters.
ART 105 or ANI 105 or GD 105 or permission of instructor is a prerequisite for this class.

ART 206 | INTERMEDIATE DRAWING | 4 quarter hours
(Undergraduate)
Continued development and exploration into the rendering of space with an introduction to a wider range of drawing media and contemporary art applications in drawing. Offered every quarter.
ART 106 or consent of instructor is a prerequisite for this class.

ART 209 | DRAWING SPECIAL TOPICS | 4 quarter hours
(Undergraduate)
This course focuses on specialties in drawing not encompassed by the general art curriculum. Offered annually.
ART 206 or ART 218 or permission of instructor is a prerequisite for this class.

ART 210 | INTERMEDIATE PAINTING I | 4 quarter hours
(Undergraduate)
A development of skills and concepts beyond the basic level. Problems that stress advanced concepts of theme, color and spatial design are studied. Offered Autumn and Spring Quarters.
ART 110 (or instructor consent) is a prerequisite for this class.

ART 211 | INTERMEDIATE PAINTING II | 4 quarter hours
(Undergraduate)
Intermediate Painting II.
ART 210 is a prerequisite for this course.

ART 212 | WATERCOLOR PAINTING | 4 quarter hours
(Undergraduate)
The investigation of aqueous medium in thin transparent washes, using a variety of subjects. Spontaneity of medium is stressed in order to capture the nuance of color and light. Offered Winter Quarter in even years.
ART 105 or ART 106 or instructor permission is a prerequisite for this course.

ART 213 | SPACE DESIGN | 4 quarter hours
(Undergraduate)
Application of three-dimensional principles to basic issues of space and object design. Introduction to professional presentation techniques.
ART 113 and ART 115 or consent of instructor is a prerequisite for this class.

ART 214 | SPECIAL TOPICS IN CERAMICS | 4 quarter hours
(Undergraduate)
An exploration of sculpture techniques for constructing sculptural forms. Prerequisites: Art 113 or Art 115 or consent of instructor.
ART 113 or ART 115 or consent of instructor is a prerequisite for this class

ART 215 | INTERMEDIATE SCULPTURE | 4 quarter hours
(Undergraduate)
Introduction to basic wood and metal working techniques for producing constructed sculpture. Focuses on modern and contemporary issues in sculpture. Offered Winter Quarter.
ART 115 or consent of instructor is a prerequisite for this class.

ART 217 | ADVANCED THREE-DIMENSIONAL DESIGN | 4 quarter hours
(Undergraduate)
Advanced investigation of three dimensional design concepts. Course is a sequel to ART 213.
ART 113, ART 115 and ART 213 or consent of instructor is a prerequisite for this class.

ART 218 | FIGURE DRAWING | 4 quarter hours
(Undergraduate)
Learning to draw the human figure through the study of anatomy combined with various drawing concepts and processes. Offered every Quarter and Summer Session.
ART 106 or consent of instructor is a prerequisite for this class.

ART 219 | BEGINNING FIGURE SCULPTURE | 4 quarter hours
(Undergraduate)
This course provides opportunities for learning how to represent the dynamic human figure in three dimensions and welcomes students with no experience in figure studies as a first introduction to the figure. All class work will be done from a nude model. Home assignments will consist of figure drawings either from departmental Open Studio Figure Drawing sessions or from assigned figure drawings of great masters. Students will be taught basic technical and eye/hand coordination skills necessary to depict the human figure three dimensionally as well as basic understanding of the proportions of the human figure and ability to implement them. This course will also introduce to students the concept of the human figure as a dynamic three dimensional entity. Students will have an opportunity to work from a nude model for nine weeks, examining human anatomy, body proportions and different gesture poses.
ART 106 or ART 115 or instructor permission is a prerequisite for this course.

ART 220 | THINKING PHOTOGRAPHY | 4 quarter hours
(Undergraduate)
This is a course taking a critical and historical look at "the arts of mechanical reproduction" and lens-based image making. As a lecture class, it may include some very basic shooting exercises assigned that could easily be carried out by "snapshot" or disposable cameras - either film or digital. Formerly ART 118. Offered every Quarter.

ART 223 | LIGHT, COLOR, AND PHOTOGRAPHY | 4 quarter hours
(Undergraduate)
Principles of image making with lenses, mirrors and photographic processes. Discusses the physical properties of light and color including those used in laser and holography.
MAT 120 or HON 180 or (MAT 130 or above) or consent of instructor is a prerequisite for this course.

ART 224 | BEGINNING DIGITAL PHOTOGRAPHY | 4 quarter hours
(Undergraduate)
This course introduces students to the digital camera (DSLR) and editing platforms as tools for creative and expressive use of the photographic medium. Proper use of camera functions and file management will be learned in tandem with editing strategies using adobe software. Lighting strategies and inkjet printing will be introduced in a fully equipped Mac lab. This course emphasizes the concepts, theory, and history of the photographic medium within the context of contemporary art. Students will produce their own photographs by digital means and engage in discussion and critical analysis of images and image aesthetics. Suggested prior course: ART 101: Digital Foundations. Offered every Quarter and Summer Session.

ART 225 | BEGINNING PHOTOGRAPHY | 4 quarter hours (Undergraduate)
This course is an introduction to the aesthetics, processes, and theory of black & white film photography. Techniques of chemical-based film development, darkroom printing, and image editing will be introduced. Strategies of exposure, framing and lighting will be explored as means for developing a meaningful photographic language. Emphasis will be given to understanding and using the camera as a tool for personal inquiry and experimentation. Additionally, this course will focus on the role and impact of the photographic image in both historical and contemporary contexts. Suggested prior course: ART 105: 2D Foundations. Offered every Quarter.

ART 226 | BEGINNING VIDEO ART | 4 quarter hours (Undergraduate)
ART226 Beginning Video Art is an introductory level course designed to familiarize students with the uses of video in a variety of artistic practices. These encompass non-narrative treatments in multiple forms that may include single and multi-use of monitors and projection, installation, and performance. Students will learn to use video editing software in this class. The department provides video and audio equipment. Offered Winter Quarter annually.

ART 227 | DIGITAL ART | 4 quarter hours (Undergraduate)
Students will develop dexterity and finesse for digital imaging within the context of contemporary art. The primary focus will be on analytic problem solving and developing students' abilities to create complex images, illustrations, and icons that provoke sustained cognition and interpretation. Coursework will utilize software, digital tools, and hardware to support and enhance the student's artistic vision. Offered annually. ART 101 or consent of instructor is a prerequisite for this class.
ART 101 or consent of instructor is a prerequisite for this class.

ART 228 | COMPUTER APPLICATIONS FOR DESIGN II | 4 quarter hours (Undergraduate)
This course will introduce students to professional layout techniques including page templates, formatting and preparing files per industry-specific guidelines for spot and process color offset printing. Students will design complex, multi-page documents utilizing intermediary layout, typographic and illustration skills. A broad range of conceptual layout principles and additional procedural preparations and "pre-flighting" expectations will be examined. Adobe InDesign will be the layout software utilized. ART 260 is highly recommended.
ART 101, ART 105, ART 227, and ART 264 or consent of instructor is a prerequisite for this class.

ART 229 | BEGINNING PRINTMAKING | 4 quarter hours (Undergraduate)
Explorations in the artistic possibilities of a variety of printmaking techniques. Techniques may include forms of relief print, intaglio, monoprint, and other printmaking processes used in the production of limited edition prints. Offered annually.
ART 105 (or GD 105 or ANI 105 or ART 106 or instructor consent) is a prerequisite for this class.

ART 230 | ISSUES IN ENVIRONMENTAL DESIGN | 4 quarter hours (Undergraduate)
Issues in Environmental Design is an introductory course that will examine concepts, theories and practices across multiple scales of design, including graphic, product, architecture, landscape architecture and urban design. We will explore the history and practice of eco-design as well as sustainable design in modern cultures. The environmental impact of design will be examined in relation to everyday products, as well as the consumer culture that feeds their mass production. Examples of excellence will be explored through the examination of case studies; local demonstrations will illustrate the theme of restorative design; and artists' projects that address environmental issues will also be studied. The underlying theme is the connection between culture and nature, and how we must reduce our negative impact on systems that support all life while building positive systems that support all life.

ART 231 | SCREEN PRINTING | 4 quarter hours (Undergraduate)
A beginning level course designed to teach students the essential equipment, materials, and processes, for screen printing artworks. Printing methods utilize hand-cut stencils, screen filler, and photo-emulsion techniques. Offered every Quarter.
ART 101 (or ART 105 or GD 105 or ANI 105 or ART 106 or DES 141 or instructor consent) is a prerequisite for this class.

ART 245 | PAINTING: MIXOLOGY | 4 quarter hours (Undergraduate)
This is an intermediate course utilizing varied 2D media and processes including digital imaging. This will allow students to explore contemporary means and sensibilities through media that reflect a broader range of visual, material and conceptual interests. This will give students a larger repertoire to choose from when making images. Building on the knowledge of oil painting materials and techniques that students gain in the ART 110 Beginning Painting course, ART 245 will also utilize water-based painting materials such as watercolor, gouache, acrylic polymers and gel media. Students will explore techniques such as collage, frottage, stamping, stenciling, relief printing, found image transfer and digital print output in combination with painting and drawing media. Offered every other year.
ART 110 (or instructor consent) is a prerequisite for this class.

ART 260 | INTERMEDIATE GRAPHIC ART I: INTERMEDIA STUDIO | 4 quarter hours (Undergraduate)
This course introduces the practices of Intermedia in a contemporary and historical context. Intermedia is often recognized as work that exists in the gaps between media, genres, and disciplines. Students will produce works that take on hybridized forms, resist classification, and cross boundaries of recognized media and disciplinary distinctions. Students will also explore alternative forms of authorship, processes, and output that may not be currently recognized as art forms. Offered every other year. ART 101 or consent of the instructor is a prerequisite for this class.
ART 101 or consent of instructor is a prerequisite for this class.

ART 264 | INTERMEDIATE GRAPHIC ART II: TEXT IN THE VISUAL ARTS | 4 quarter hours
(Undergraduate)
Students are introduced to the creation of text-based art. This course covers the history and contemporary practice of artists and designers that create works exclusively using text. Assignments emphasize formal and conceptually driven experimentation with typographic form using the hand, hardware, and software. In addition, students are introduced to the fundamentals of typography, layout, hierarchy, and the basic characteristics of letterforms and type families. Offered every other year. ART 101 or consent of the instructor is a prerequisite for this class.
ART 101 or consent of instructor is a prerequisite for this class.

ART 289 | INTERMEDIATE EXPERIMENTAL FILM AND VIDEO | 4 quarter hours
(Undergraduate)
This course is designed to investigate non-fiction and avant-garde film, video theory, and studio practices. Class will be devoted to the viewing and study of international film and video work from Europe, Asia, and the US. Assigned readings, discussions and debate about the history and aesthetic of film and video art are also emphasized. Students will learn to use DSLRs and Adobe software. Hands-on skills will be developed. DSLRs, sound recorders, tripods and light kits will be provided by the art department. Offered Winter Quarter in even years.

ART 290 | ART WORKSHOP SELECTED TOPICS | 1-8 quarter hours
(Undergraduate)
A variety of specific topics are explored that are not encompassed by the general art curriculum. May be repeated for up to 8 credits with different topics.

ART 291 | MURAL PAINTING | 4 quarter hours
(Undergraduate)
This class has a central focus on the art of mural making. Students will have hands on experience as they design and execute a mural at a predetermined site. The mural will be executed as a small scale illustration board piece in the classroom during the last part of the quarter and installed at a real venue. The students will also learn the strategy and design factors of planning a mural piece of their own. The class functions as a studio class as it meets for 6 hours weekly. A minimum of 25 service hours is required. Drawing or painting experience at the collegiate level is highly recommended for this class. This class is certified for cbSL and JYEL credit. Offered every other year, TBA. Prerequisites: Major or Minor in The Art School.

ART 292 | COMMUNITY VIDEO PRODUCTION | 4 quarter hours
(Undergraduate)
The heavy emphasis on experiential learning of this course will combine classroom instruction on documentary video production with student fieldwork. Over the course of the term, students will plan, produce and substantially complete a videotape project for a community client. Through the production of a video project specifically designed for a community organization, students will be able to practice production techniques that they learn in the classroom while gaining insight about how video can bring attention to community needs and thus make an impact on communities (outside the classroom). Our goal for this course is to bring students to the point of understanding and mastering the technical elements of video production and understanding these processes within an experiential and service learning context, such that through working on documentary projects, students will come to a point of understanding the history and contemporary needs of a particular community group and how the creation of a finished video can address some of those needs. Students will work to produce projects that are thoughtful, important and technically polished. This class is certified for cbSL and JYEL credit.

ART 293 | CHINA IN TRANSITION: SOCIAL PERSPECTIVES IN FILM & PHOTOGRAPHY IN CONTEMPORARY CHINA | 4 quarter hours
(Undergraduate)
The course content will engage a wide range of issues such as the tension and history of the women's rights movement, the reconstruction of values in gender and sexuality, and the ever-changing urban infrastructures in the economically driven culture. Film and photography are the rising new media for documenting and responding to social issues by scholars, filmmakers and artists expressing the Chinese experience. The methodology of this class will deconstruct and decode three common cultural stereotypes: American representations of China, Chinese official representations of itself, and universal representations of one's experiences as a traveler. Through dialogue and cross-reading materials, we compare films, photography, sites/field trips, interviews and journalistic materials to search for the reality and social issues beneath the visual representation. This course emphasizes the aesthetic, the theory and the hands-on experience of using video and photography during the trip (including a brief lecture on composition, framing and digital photography and/or possible video shooting techniques). We will share finished assignments in group critiques and reading discussions - in both cases, they will be the primary means of evaluation in class. In a critique, students will present their work for response and analysis in relation to the given assignment through a class discussion. This dialogue is intended to be evaluative, to provide constructive criticism and to develop critical thinking skills.

ART 294 | GENIUS LOCI: ROMAN ARCHETYPES OF PLACE IN VISUAL CULTURE | 4 quarter hours
(Undergraduate)
This is a semester long study trip to Rome that offers a thematic studio/art history experience concerned with the role that Rome has played in shaping our understanding of place as expressed in visual culture. This course will include such topics as: the influence of Roman approaches to urban organization and development; the influence of national academies in Rome on Western developments in art and architecture, Piranesi and the articulation of utopic and dystopic models derived from Roman culture; the spatial collage of Roman architectural enveloping and fragmentation; illusion and perspective as perceptual puzzle and ideological signifier; and Pasquino and the expression of vox populi in public space. The unique circumstance of urban Rome, where 2500 years of building activity are embedded in the fabric of contemporary life, offers an opportunity to involve students in an interdisciplinary examination of how human needs and desires shape our built environment and are shaped by it.

ART 304 | THE PHOTOGRAPHIC BOOK | 4 quarter hours
(Undergraduate)
Since the inception of the photographic process in the early 19th century, one of the primary ways photographers have disseminated their work is through the book form. In this course we will consider the history, examples and practice of the photobook. Students will be expected to photograph a major subject over the course of the term, edit and sequence your photographs and layout and produce a finished, bound photobook through an online publisher. In addition to the history of the photobook, processes of organization and editing will be explored through basic shooting and sequencing exercises. Both film and digital cameras may be used for the course. Offered Winter Quarter in odd years.
ART 224 or ART 225 or permission of instructor is a prerequisite for this class.

ART 306 | ADVANCED DRAWING | 4 quarter hours
(Undergraduate)
An advanced course in historical and contemporary approaches to issues and techniques of drawing. Offered Winter Quarter.
ART 206 or ART 218 or instructor consent is a prerequisite for this class.

ART 309 | DIGITAL SCULPTURE | 4 quarter hours
(Undergraduate)
The methods and materials of desktop 3D printing technology will be integrated with traditional and contemporary sculpture, such as woodworking, casting, assemblage, and installation. This "hybrid" approach will provide students the opportunity to develop and explore new tools and skills, while maintaining a focus on the development of meaningful content in their artwork.
ART 113 or ART 115 or consent of instructor is a prerequisite for this class

ART 310 | ADVANCED PAINTING I | 4 quarter hours
(Undergraduate)
Development of advanced skills in painting with work in a more independent approach to concepts and techniques. Offered Autumn and Spring Quarters.
ART 210 (or ART 245 or instructor consent) is a prerequisite for this class.

ART 311 | ADVANCED PAINTING II | 4 quarter hours
(Undergraduate)
Advanced Painting II. Offered annually.
ART 310 (or consent of instructor) is a prerequisite for this class.

ART 312 | FIGURE PAINTING | 4 quarter hours
(Undergraduate)
An introduction to the study of the painted figure in environmental settings. Light, color and spatial illusion are stressed.
ART 105 and ART 106 or consent of instructor is a prerequisite for this class.

ART 313 | PERFORMANCE/INSTALLATION ART | 4 quarter hours
(Undergraduate)
In this upper level course students will utilize their previously acquired skills and background from their respective areas of specialty (painting, drawing, sculpture, photo, video, sound, web and computer application etc) in a new conceptual and spatial context by creating specific environments (installation) and using their bodies in those environments (performance). These hybrid art projects will be presented in a real space and live performance format. Additionally using video and photo documentation as sources, students will create another project in digital format. Students will have the option to concentrate on only one aspect of the course; either installation or performance using either digital or non digital (or combined) formats for their projects.
One 200-level studio course or instructor permission is a prerequisite for this course.

ART 315 | ADVANCED SCULPTURE | 4 quarter hours
(Undergraduate)
Exploration of advanced sculptural themes and techniques determined by the student in consultation with the instructor. Offered in the Spring Quarter.
ART 215 or consent of instructor is a prerequisite for this class.

ART 316 | ADVANCED SCULPTURE II | 4 quarter hours
(Undergraduate)
Sequel course to ART 315 to allow the completion of extensive projects.
ART 315 or consent or instructor is a prerequisite for this class.

ART 317 | ADVANCED FIGURE SCULPTURE | 4 quarter hours
(Undergraduate)
This course will provide an expansion and enrichment of skills in modeling the human figure for students with a basic background in the figure. All class work will be done from a nude model. Home assignments will consist of figure drawings either from departmental Open Studio Figure Drawing sessions or from assigned figure drawings of great masters. Students in this course will further develop their technical and eye/hand coordination skills necessary to depict the human figure three dimensionally in a more professional manner as well as full understanding of the proportions of the human figure and the ability to implement them freely in a dynamic human figure. Course will also point towards the potential possibility of the exploration, conceptualization and interpretation of the human figure within the contemporary art context or other applications related to the students' interests.
ART 215 or ART 218 or ART 219 or instructor permission is a prerequisite for this course.

ART 318 | ADVANCED FIGURE DRAWING | 4 quarter hours
(Undergraduate)
As a sequel to ART 218 this course provides a more in depth study of figure drawing with emphasis on the refinement of drawing skills, the exploration of different drawing materials and techniques while considering the expressive value of figurative work.
ART 218 (or consent of instructor) is a prerequisite for this course.

ART 321 | INTERMEDIATE DIGITAL PHOTOGRAPHY | 4 quarter hours (Undergraduate)
This course builds on ART 224, further emphasizing the aesthetic and conceptual possibilities of digital photography. Through project-based experimentation, students deepen their critical engagement with photographic tools while producing conceptually driven bodies of work. Refined use of the DSLR camera and editing tools takes place through hands-on image production and process-oriented critique. Additionally, this course explores historically established uses of the photographic medium and their relation in the digital context. Offered Winter Quarter annually.
ART 224 or instructor permission is a prerequisite for this course.

ART 323 | INTERMEDIATE PHOTOGRAPHY | 4 quarter hours (Undergraduate)
This course continues the aesthetic development and processes of film-based, black & white photography through a refinement of techniques and conceptual practices. Large and medium-format cameras are introduced along with fiber-based printing, additional lighting and exposure strategies, and darkroom print finishing techniques. Emphasis is on developing and enhancing critical approaches to subject matter through project-based, hands-on experimentation and critical discussion.
ART 225 or consent of instructor is a prerequisite for this class.

ART 324 | INTERMEDIATE PRINTMAKING | 4 quarter hours (Undergraduate)
An intermediate course designed for students who have had previous technical experience with various printmaking media. This course enables students to investigate personal concerns and objectives through an ambitious and concentrated body of work. An emphasis is placed on the development of personal imagery and aesthetic goals. Offered annually.
ART 229 or instructor permission is a prerequisite for this course.

ART 325 | ADVANCED PHOTOGRAPHY PROJECTS | 4 quarter hours (Undergraduate)
Advanced Photography Projects is a course emphasizing individual artistic practice through project-driven approaches to photography. Students will generate conceptually challenging and visually refined photographs using analog and/or digital means. Coursework incorporates student presentations of their artwork, critical discussion and analysis, and the creation of a refined, edited and complete body of work or portfolio. Additional forms such as the photographic book, large-scale printing, and hybrid film/digital approaches may be explored. Offered Spring Quarter annually.
Two photography courses, at least one of which at the 300 level or instructor permission are prerequisites for this course.

ART 326 | ADVANCED TOPICS IN EXPERIMENTAL VIDEO ART | 4 quarter hours
(Undergraduate)
Advanced explorations of video as a form of artistic expression. Each course will have a unique focus, such as installation art, video and performance, experimental narrative or experimental documentary. This course may be repeated for credit assuming a change in topic. HD Digital cameras will be provided by the art department. Hands-on skills will be developed and projects will be edited in Final Cut Express.
ART 226 or instructor permission is a prerequisite for this course.

ART 327 | ADVANCED COMPUTER GRAPHICS | 4 quarter hours (Undergraduate)
Builds on skills learned in ART 227. Explores specific areas of graphics and design; exposes students to advanced software including Director 5, Painter 4, Illustrator 6.0, Morph 2.5, and Claris Home Page.
ART 227 is a prerequisite for this class.

ART 328 | DOCUMENTARY PHOTOGRAPHY | 4 quarter hours (Undergraduate)
Exploration of photographic concepts and techniques used in artistic, journalistic and sociological documentation.
ART 225 or consent of instructor is a prerequisite for this class.

ART 329 | ADVANCED DIGITAL PHOTOGRAPHY | 4 quarter hours (Undergraduate)
Advanced Digital Photography focuses on artistic practice through inventive use of the photographic medium and refined engagement with digital tools. Students will focus on self-directed, in depth projects culminating in a high quality portfolio. Additionally, students will be engaging in large-scale inkjet printing and advanced digital workflow. This course also encourages experimentation with unconventional approaches to the photographic object. Students in this course should be prepared to work with their chosen topic independently, create thesis projects for presentations, and participate in group discussions and critiques. Offered Fall Quarter annually.
ART 224 and ART 321

ART 330 | INTERMEDIATE PRINTMAKING: INTAGLIO | 4 quarter hours (Undergraduate)
Exploring various methods and techniques in intaglio printing with an emphasis on both traditional and modern approaches. Techniques may include forms of etching, engraving, drypoint, mezzotint, or aquatint.
ART 229 or instructor permission is a prerequisite for this course.

ART 331 | INTERMEDIATE PRINTMAKING: SCREEN PRINTING | 4 quarter hours
(Undergraduate)
An intermediate level screen printing course enabling students to take a more independent approach to the concepts, themes, techniques, and aesthetic of their work. Emphasis will be on conceptual development of a series of works as well as refining skills and techniques. Offered every Quarter.
ART 231 or (instructor consent) is a prerequisite for this class.

ART 332 | TOPICS IN PHOTOGRAPHIC PRACTICE | 4-12 quarter hours (Undergraduate)
Focused investigations of specific aesthetic, technical or conceptual issues in the practice of photography.
ART 224 or ART 225 or consent of instructor is a prerequisite for this class.

ART 333 | COMPUTER APPLICATIONS FOR DESIGN: PRE-PRESS | 4 quarter hours
(Undergraduate)
Builds on skills learned in ART 228. Explores specific areas of graphics and design focusing on pre-press, and exposes students to advanced software. It is highly recommended students take ART 358 before taking this class.
ART 227, ART 228, ART 260, and ART 264 or consent of instructor is a prerequisite for this class.

ART 334 | PORTFOLIO | 4 quarter hours
(Undergraduate)
In this course students review previous course projects and prepare a final portfolio of their own artistic identity and presentation in preparation for artistic practice, graduate study, and related career opportunities. Visiting professionals will present their work to the class and share their experiences in the field. Students will also learn presentational techniques and methods for career development.
ART 101 and (ART 105 or ANI 105 or GD 105) or consent of instructor are prerequisites for this class.

ART 338 | FIGURE DRAWING IN CONTEXT | 4 quarter hours (Undergraduate)
A studio course ending the ART 218 Figure Drawing and ART 318 Advanced Figure Drawing sequence to study the figure in a contemporary context emphasizing independent research and ideation of different topics related to the human figure.
ART 318 (or consent of instructor) is a prerequisite for this course.

ART 345 | ADVANCED PAINTING: MIXOLOGY | 4 quarter hours (Undergraduate)
This course is the sequel to ART 245 Painting: Mixology and as such is a content driven course with emphasis on understanding medium and material as symbol and idea. The course will offer students a more in-depth understanding of materials and techniques studied in ART 245 as well as prepare them for more conceptually advanced work in painting. Offered every other year.
ART 210 (or ART 245 or instructor consent) is a prerequisite for this class.

ART 348 | INTERMEDIATE GRAPHIC ART III: GRAPHIC ART IN THE PUBLIC REALM | 4 quarter hours (Undergraduate)
This course enables students to research varied communities, complex information systems, processes, tools, and materials involved in visual communications. Students establish working relationships as individuals and in teams that utilize their skills to effectively communicate to an audience beyond the classroom. Objectives of the course include: creating awareness of current local community social issues, supporting students' development of independent and collaborative work habits, examining issues of social responsibility of the artist, integrating research-based learning and production skills, and assessing the social impact of a completed project. Offered every other year. ART 101 and (ART 105 or ANI 105 or GD 105) or consent of the instructor are prerequisites for this class.
ART 101 and (ART 105 or ANI 105 or GD 105) or consent of instructor are prerequisites for this class.

ART 358 | ADVANCED GRAPHIC ART I | 4 quarter hours (Undergraduate)
This course explores word and image within the realm of visual art, including analysis of meaning and structure, layout and composition, and format and production. Students are introduced to theory, history and analysis of graphic art through studio projects, readings, writing and critiques. Offered every other year.
ART 101 and (ART 105 or ANI 105 or GD 105) or consent of instructor are prerequisites for this class.

ART 359 | ADVANCED GRAPHIC ART II: PRINT MEDIA | 4 quarter hours (Undergraduate)
Students develop a sensitivity and nuanced understanding of printed matter through hands-on methods of alternative research and experimental studio assignments. Students are introduced to concepts and the experience of viewing and producing multi-page documents including artists' books, magazines, and zines as well as posters and other forms of printed matter. Emphasis is placed on expanding and creating new ways to understand how printed matter can perform. Offered Spring Quarter in odd years. ART 101 and (ART 105 or ANI 105 or GD 105) or consent of the instructor are prerequisites for this class.
ART 101 and (ART 105 or ANI 105 or GD 105) or consent of instructor are prerequisites for this class.

ART 360 | ILLUSTRATION | 4 quarter hours (Undergraduate)
Investigation of black-and-white and color media and introduction to the techniques, imagery, and functions of illustration in graphic design. Offered every other year.
ART 106 and (ART 101 or ART 105 or ANI 105 or GD 105) or instructor permission are prerequisites for this course.

ART 361 | PACKAGE DESIGN | 4 quarter hours (Undergraduate)
Focuses on current design trends with projects utilizing properties of materials such as paper, plastics, and glass.
ART 101, ART 105, ART 227, ART 260, ART 264 and ART 358 are prerequisites for this class.

ART 363 | ADVANCED PRINTMAKING AND DESIGN | 4 quarter hours (Undergraduate)
Explores the function and practice of design in advertising in both social and art historical contexts. It is highly recommended students take ART 358 before taking this class.
ART 227, ART 260 and ART 264 or consent of instructor is a prerequisite for this class.

ART 364 | COMPUTER APPLICATIONS IN ART | 4 quarter hours (Undergraduate)
Use of Photoshop and Illustrator in the design and execution of paintings, drawings, and prints.
ART 101, ART 105, ART 106 and ART 110 or consent of instructor is a prerequisite for this class.

ART 369 | TYPOGRAPHY II | 4 quarter hours (Undergraduate)
Advanced investigation into typography and text for verbal and visual expression.
ART 227, ART 260, ART 264 and ART 358 or consent of instructor is a prerequisite for this class.

ART 376 | DRAWING PROJECTS | 4 quarter hours (Undergraduate)
Students will explore and identify drawing topics of personal interest from an interdisciplinary perspective based on previous and current ideas, course studies, and major and minor degree programs. Individual student interests and ideas will inform the development of a thematic approach to drawing. The selected individual themes will then be researched, explored, and applied to the creation of a completed body of drawing works or as a series of final drawings, in the format of a visual mini thesis drawing project. ART 101 or ART 224 or GD 151 or knowledge of Photoshop and/or experience with a digital SLR camera is highly recommended. Offered in the Winter Quarter.
Completion of two of the following courses is a prerequisite for this class: ART 206, ART 218, ART 306, ART 318, ART 338 or ART 229 or instructor permission.

ART 377 | PHOTOJOURNALISM | 4 quarter hours (Undergraduate)
Introduction to the theoretical and technical foundations of photography with exploration of the medium's aesthetic, documentary and narrative purposes within the context of photojournalism. Cross-listed as JOUR 276.

ART 382 | STUDENTS TEACHING ART IN THE ELEMENTARY CLASSROOM | 4 quarter hours
(Undergraduate)
This course brings DePaul students into a Chicago grade school to incorporate art into the curriculum. It is a hybrid course that involves some Independent Study in which the students organize their schedule in conjunction with a grade school classroom teacher, and some required classes that they must attend on campus at a prescribed time and day. Students are off campus for approximately 10 class sessions. At the start of the quarter, students are given a theoretical background in community-based art education, ethical issues, and social engagement. Working in teams, students will observe in the classrooms to gain a sense of the grade school community and the existing curriculum. DePaul students will then develop and teach a specific lesson plan in collaboration with the classroom teacher. The objective will be to produce a creative learning experience that co-mingles art and a core subject such as science or social studies. Teaching this art integrated lesson will be an essential aspect of the learning experience. Students will meet back at the DePaul classroom at designated intervals for information, reflection, and the analysis of their experience and their impact on the grade school community, in relation to the theoretical examples from the beginning of the course. These reflections take varied forms: discussion, role-playing exercises, presentations, and papers. Approved for JYEL and cbSL credit. Formerly ART 283.

ART 383 | SERVICE LEARNING IN THE ARTS INTERNSHIP | 4 quarter hours
(Undergraduate)
Each student will be matched with a not-for-profit art-related organization, based on the student's interests and abilities in the visual arts as well as the organization's needs, which will provide the student with a practical and career-centered experience. An interview with the instructor at least one week prior to the beginning of the quarter is required (email the instructor). This class can be taken for Experiential Learning credit. Offered annually, TBA. Prerequisite: Major or Minor in The Art School.

ART 384 | ART-RELATED INTERNSHIPS WITH FOR-PROFIT ORGANIZATIONS | 4 quarter hours
(Undergraduate)
This is a four credit hour supervision class for any Art major or minor who has arranged for an internship with a For-Profit organization to do art-related activity. The class would be viewed as Independent Study, and the students do many of the same activities as in ART 383. This class can be taken for JYEL credit.

ART 385 | ADVANCED GRAPHIC ART III: WEB ART & POST-INTERNET ART | 4 quarter hours
(Undergraduate)
Through research and studio projects students will explore the impact of the internet on art and culture. Students will make works that are both about the internet and of the internet while examining the internet's effects on aesthetics, interaction, language, time and how we experience art. Work in this course will span analog, digital and multimedia production.
Art 101 or ART 114 or ART 260 or consent of instructor is a prerequisite for this class

ART 386 | WEB ART & POST-INTERNET ART II | 4 quarter hours
(Undergraduate)
Students will analyze and produce web art projects with an emphasis on the psychological, social and cultural framework of a web based environment. Students will develop focused and independent research methods and technical skills specific to their web art practice that will expand on the fundamental principals of user interaction and an integration of image, time, motion and sound.
ART 227, ART 228, ART 264 and ART 385 or consent of instructor is a prerequisite for this class.

ART 387 | MULTIMEDIA DESIGN | 4 quarter hours
(Undergraduate)
The course introduces students to a grounding in the design and execution of intensive multimedia project using Macromedia Director. Students will learn to combine text, images, and sound within a 4D environment.
ART 101, ART 105, ART 227, ART 228 and ART 264 are prerequisites for this class.

ART 390 | ADVANCED STUDIO PROBLEMS | 1 quarter hour
(Undergraduate)
(Undergraduate)Intensive studio experience for students who have completed the requirements in their media specialty, a senior studio space will be provided. 1 credit repeatable for up to 6 credits, pass/fail. Senior standing and status as a Major in The Art School or consent of instructor is a prerequisite for this class.
Junior or Senior standing and status as an Art, Media and Design major or Art minor or consent of instructor is a prerequisite for this class.

ART 392 | SENIOR STUDIO SEMINAR | 4 quarter hours
(Undergraduate)
An intensive capstone seminar of contemporary art theory and studio practice in the student's area of concentration. Course includes presenting a public, on-campus exhibition. Prerequisites: Senior status and major in the Art School.
Senior standing, completion of an Intermediate level course and status as Art, Media and Design major or Art minor are prerequisites. Juniors may attend with instructor's consent

ART 393 | SENIOR PROJECT STUDIO | 4 quarter hours
(Undergraduate)
In this capstone course students work on advanced self-directed project(s) with an emphasis on developing a cohesive research methodology, artist statement and refined finalized works ready for presentation. Juniors may attend with instructor's consent. ART 101 or ART 224 or GD 151 or knowledge of Photoshop and/or experience with a digital SLR camera is highly recommended. Prerequisite: Major or Minor in The Art School. This course is repeatable twice with a different section number and it may be substituted for ART 394 if that class it is not offered. Senior standing and status as Major or Minor in The Art School are prerequisites for this course.
Senior standing and status as an Art, Media and Design major or Art minor are prerequisites for this course..

ART 394 | PROFESSIONAL PRACTICE IN THE STUDIO | 4 quarter hours
(Undergraduate)
An intensive art seminar introducing students to the professional, business, and legal skills needed to manage a career in Studio Art, Graphic Art or Photography and Media Art. Required for majors. If not available, Art 393 is an acceptable substitute.
Senior standing and status as an Art, Media and Design major or minor are prerequisites for this class. Juniors may attend with instructor's consent.

ART 395 | SPECIAL TOPICS IN ART | 4-12 quarter hours
(Undergraduate)
Focuses on special topics and techniques not encompassed by the general art curriculum.

ART 396 | INTERNSHIP | 1-12 quarter hours
(Undergraduate)
Arranges fieldwork or employment in the student's field of study. Utilizes the extensive professional studios and art institutions of Chicago and other international art facilities as well. Up to 12 hours of credit.
Junior or Senior standing and status as an Art, Media and Design major or Art minor or consent of instructor is a prerequisite for this class.

ART 399 | INDEPENDENT STUDY | 1-4.5 quarter hours
(Undergraduate)
Independent work in the student's field of study under faculty supervision. Available only to upper-level students with demonstrated capacity for self-motivated study.

ART 405 | ADVANCED ART STUDIO | 4-8 quarter hours
(Graduate)
Advanced projects in Studio Art, Media Art, and Graphic Art.
ART 105 or consent of instructor is a prerequisite for this class.

ART 406 | GRADUATE DRAWING | 4 quarter hours
(Graduate)
An advanced and rigorous approach to historical and contemporary issues, applications and techniques of drawing.
ART 306 (or equivalent) and ART 318 (or equivalent) or portfolio or instructor consent are prerequisites for this course.

ART 418 | GRADUATE FIGURE DRAWING | 4 quarter hours
(Graduate)
Encourages the application of perceptual and media skills gained in figure drawing to more advanced and ambitious works on paper.
ART 306 (or equivalent) and ART 318 (or equivalent) or portfolio or instructor consent are prerequisites for this course.

ART 427 | DIGITAL ART | 4 quarter hours
(Graduate)
Digital art applications in Studio Art and Media Arts. Offered Spring Quarter in even years.
ART 101 and ART 105 or consent of instructor is a prerequisite for this class.

ART 460 | WEB ART AND DESIGN | 4 quarter hours
(Graduate)
Web Art and Design study and explorations.
ART 101 and ART 105 or consent of instructor is a prerequisite for this class.

ART 461 | PHOTOGRAPHY AND MEDIA ART | 4 quarter hours
(Graduate)
Selected Topics in Art and Photography.

ART 476 | DRAWING PROJECTS (GRADUATE) | 4 quarter hours
(Graduate)
Students will explore and identify drawing topics of personal interest from an interdisciplinary perspective based on previous and current ideas, course studies, and undergraduate degree programs. Individual student interests and ideas will inform the development of a thematic approach to drawing. The selected individual themes will then be researched, explored, and applied to the creation of a completed body of drawing works or as a series of final drawings, in the format of a visual mini thesis drawing project.
ART 406 (or equivalent) and ART 418 (or equivalent) or portfolio review or instructor consent are prerequisites for this course.

ART 489 | VIDEO ART | 4 quarter hours
(Graduate)
An advanced level course designed to introduce students to the uses of video within a variety of artistic practices including installation, projection and performance as well as linear, single-channel non-narrative, non-documentary pieces. This course will take a "theory/practice" approach. Instruction will combine a study of the historical uses of video in the art world as well as the theoretical and critical perspectives on the practices of a wide range of artists who use video. Hands-on application of these concepts will be applied to the students' own work, culminating in a finished project by the end of the term which will be edited in the computer applications Dreamweaver, Flash and Fireworks. Basic literacy with Macintosh platform is required.

ART 490 | ADVANCED TOPICS IN ART, MEDIA AND DESIGN | 1-8 quarter hours
(Graduate)
Intensive studio art experience in the student's media of choice. May be taken for variable credit.