FILM & TV CREATIVE PRODUCING (CP)

CP 310 | INTRODUCTION TO THE MOTION PICTURE INDUSTRY (FORMERLY DC 389) | 4 quarter hours
(Undergraduate)
This course introduces students to the role of the producer in the film business. Students will study organizations crucial to producers such as the studios, talent agencies, unions and film exhibitors. PREREQUISITE(S): None.

CP 320 | PRE-PRODUCTION FOR CINEMA (FORMERLY DC 323) | 4 quarter hours
(Undergraduate)
This course will cover the pre-production phase of short and feature-length filmmaking, including fundraising, breaking down scripts, scheduling, budgeting and pre-visualizing. Professional scheduling, budgeting and pre-visualization software will be utilized. Additionally, the roles of the creative producer, line producer and assistant director will be examined. FILM 110 is a prerequisite for this class.

CP 323 | PRE-PRODUCTION WORKSHOP (FORMERLY DC 379) | 2 quarter hours
(Undergraduate)
This two-credit course will provide valuable pre-production work on targeted productions, such as Project Bluelight (faculty or student-led), large-scale class projects, faculty creative projects, or independent and/or professional productions. Professional scheduling, budgeting and pre-visualization software may be utilized. PREREQUISITE(S): By instructor permission only.

CP 340 | INTRODUCTION TO FILM PRODUCING (FORMERLY DC 385) | 4 quarter hours
(Undergraduate)
This course focuses on the fundamental elements required to produce a feature film. Students will examine the role of the producer from story development to distribution. PREREQUISITE(S): None.

CP 343 | INDEPENDENT FILM PRODUCING (FORMERLY DC 364) | 4 quarter hours
(Undergraduate)
This course introduces students to the principals and strategies of independent film producing with a focus on the following key areas: packaging material, fundraising, foreign sales, and festival and distribution strategies.

CP 350 | PRODUCING FOR ANIMATION AND VFX (FORMERLY DC 363) | 4 quarter hours
(Undergraduate)
This course introduces students to the key concepts behind producing for computer animation and the use of visual effects in live action filmmaking such as production planning, cost estimating production and post workflows.

CP 360 | PRODUCING TELEVISION (FORMERLY TV 385) | 4 quarter hours
(Undergraduate)
This is a course discussing the different roles of the television producer and show runners. Particular emphasis will be put on exploring and discussing the difference between line, segment, coordinating, field, executive (show-runner), and supervising producers. Students wear many television producer hats through the quarter, and will explore those roles in relation to different scripted and non-scripted formats. Examining and performing various tasks like budgets, staffing, and scheduling will give students a comprehensive view of the needs and responsibilities of different producers. Additional consideration will be given to the on-set roles and responsibilities of the showrunner in the television production environment. The class will culminate in the creation of short promo segments of various styles of television shows. PREREQUISITES: FILM 110, TV 306 OR TV 307.

CP 364 | REALITY TELEVISION PRODUCTION (FORMERLY TV 373) | 4 quarter hours
(Undergraduate)
Advanced production class develops a reality or factual show concept and treatment. Students will produce and cast a pilot based on their treatments. The class will focus on techniques and methods to build engagement and conflict within the reality or factual genre.

CP 366 | THE BUSINESS OF TELEVISION (FORMERLY TV 289) | 4 quarter hours
(Undergraduate)
Course provides historical background of the television business, beginning with the initial launch of the industry in the 1940s. Students examine the establishment of the regulatory system, including the Federal Communications Commission (FCC), the operational structure of stations and networks, the development of cable and satellite broadcasting, and the programming policies and strategies of the present broadcasting industry.

CP 380 | CONTRACTS AND NEGOTIATIONS (FORMERLY DC 365) | 4 quarter hours
(Undergraduate)
This course introduces students to the principals and strategies of entertainment law with a focus on the following key areas: chain of title, production legal, clearance, music licensing, and delivery requirements.

CP 382 | DISTRIBUTION AND EXHIBITION (FORMERLY DC 381) | 4 quarter hours
(Undergraduate)
This course explores the commercial and economic structure of the contemporary film industry. Topics to be covered include: the development of "Hollywood" as a distribution mechanism; the subsequent emergence of an independent commercial sector; the revenue stream from "box office" and ancillary markets, through distributors and to producers; the history and current state of theatrical exhibition; and emerging modes of content delivery.

CP 399 | INDEPENDENT STUDY (FORMERLY DC 399) | 1-8 quarter hours
(Undergraduate)
Variable credit. PREREQUISITE(S): Consent of dean.

CP 410 | THE MOTION PICTURE INDUSTRY (FORMERLY DC 489) | 4 quarter hours
(Graduate)
This course introduces students to the role of the producer in the film business. Students will study organizations crucial to producers such as the studios, talent agencies, and unions. There will be an emphasis on preproduction with a focus on story rights, film packaging, and fund raising.
CP 420 | PRODUCING: PRE-PRODUCTION (FORMERLY DC 423) | 4 quarter hours  
(Graduate)  
This course will cover the pre-production phase of short and feature-length filmmaking, including fundraising, breaking down scripts, scheduling, budgeting and pre-visualizing. Professional scheduling, budgeting and pre-visualizing software will be utilized. Additionally, the roles of the creative producer, line producer and assistant director will be examined. PREREQUISITE(S): None.

CP 423 | PRE-PRODUCTION WORKSHOP (FORMERLY DC 479) | 2 quarter hours  
(Graduate)  
This two-credit course will provide valuable pre-production work on targeted productions, such as Project Bluelight (faculty or student-led), large-scale class projects, faculty creative projects, or independent and/or professional productions. Professional scheduling, budgeting and pre-visualization software may be utilized. PREREQUISITE(S): By instructor permission only. (2 quarter hours)

CP 440 | PRODUCING THE FEATURE FILM (FORMERLY DC 485) | 4 quarter hours  
(Graduate)  
This course examines the skills needed to balance creative storytelling with the business aspects of producing a feature film. Using case studies from actual films, this class will expose students to the role of the contemporary producer from idea origination and script development through financing, production, and distribution. PREREQUISITE(S): None.

CP 480 | ENTERTAINMENT LAW FOR PRODUCERS (FORMERLY DC 464) | 4 quarter hours  
(Graduate)  
This course introduces students to the principles and strategies of entertainment law with a focus on the following key areas: chain of title, production legal, clearance, music licensing, and delivery requirements. PREREQUISITE(S): None.

CP 482 | DISTRIBUTION AND EXHIBITION (FORMERLY DC 481) | 4 quarter hours  
(Graduate)  
Conventional and emerging modes of motion picture distribution with special emphasis on digital streaming and exhibition.

CP 499 | INTERNSHIPS IN MEDIA AND DESIGN (FORMERLY DC 499) | 1-4 quarter hours  
(Graduate)  
This is an internship/independent study course for graduate students, which offers the opportunity to reflect on an internship while gaining professional experience, industry contact and referrals while still in school. Opportunities in post-production, motion picture production, advertising, television, animation, game design, graphic design, motion graphics and interactive media can all qualify for the course. Students will work independently on class assignments. Assignments will be determined by the instructor and based on the number of credits in which the student is enrolled. Admission to the program requires consent of the internship course instructor after verification of the student’s internship.

CP 511 | CREATIVE PRODUCING THESIS I (FORMERLY DC 511) | 4 quarter hours  
(Graduate)  
Students will be required to complete a final project that involves producing a festival quality short film or creating a professional package for a feature film or television project. Both the short film and professional package project will entail optioning and developing source material such as a book, script, or magazine article. The package project should include a "sizzle reel" or "look book" as a pitch tool, a budget top sheet, one sheet, film comps, and a detailed producer’s plan for attaching talent, financing, and distribution.

CP 512 | CREATIVE PRODUCING THESIS II (FORMERLY DC 512) | 4 quarter hours  
(Graduate)  
Students will revise their thesis projects based on the feedback from the instructor and thesis advisors. During this stage, students will be expected to be actively producing their short film or sizzle reels, and securing any rights necessary for the completion of the project.

CP 540 | PRODUCING FOR DIRECTORS: PITCHING, PACKAGING, AND DISTRIBUTION | 4 quarter hours  
(Graduate)  
Current avenues for the development of the student director for a professional career will be explored, including film festivals, fundraising, self-distribution and pitching. Usable film festival strategies, self-distribution plans, and fundraising business plans will be created for the exploitation of existing or future projects. FILM 487 is a prerequisite for this class.

CP 599 | INDEPENDENT STUDY (FORMERLY DC 599) | 1-8 quarter hours  
(Graduate)  
Independent study form required. PREREQUISITE(S): Consent of instructor. Variable credit.

CP 701 | THESIS CONTINUATION (FORMERLY DC 701) | 0 quarter hours  
(Graduate)  
Non-credit. Students admitted to MFA program who have completed all the required coursework and who are regularly using the facilities of the University for thesis production and/or post-production are required to be registered each quarter of the academic year until the thesis and defense have been completed.

FILM 510 or ANI 640 is a prerequisite for this class.