

# ANIMATION (BA)

The BA in Animation focuses on 3D modeling and animation, hand-drawn animation, motion graphics, and stop-motion animation for game development, cinema, TV and interactive media.

| Program Requirements         | Quarter Hours |
|------------------------------|---------------|
| Liberal Studies Requirements | 84            |
| Major Requirements           | 64            |
| Open Electives               | 44            |
| <b>Total hours required</b>  | <b>192</b>    |

## Learning Outcomes

Students will be able to:

- Demonstrate a solid foundation in design and traditional studio art, and will be able to use these skills in order to communicate effectively through visual means.
- Demonstrate knowledge of the history of animation through written critical evaluation of animated films and be able to analyze work in a historical context.
- Create work in a variety of animation techniques including hand-drawn, 3D animation, stop-motion and experimental methods.
- Implement the use of storyboarding, animatics, and essential pre-production techniques to develop a film concept.
- Discuss learning experiences across disciplines in the University and establish connections to their own animation practices.
- Utilize their skills to produce a number of animated films culminating in a thesis animation in the media of their choosing.

## Liberal Studies Requirements

Honors program requirements can be found in the individual Colleges & Schools section of the University Catalog. Select the appropriate college or school, followed by Undergraduate Academics and scroll down.

| First Year Program  | Hours |
|---|-------|
| <b>Chicago Quarter</b>                                    |       |
| LSP 110 DISCOVER CHICAGO<br>or LSP 111 or EXPLORE CHICAGO | 4     |
| <b>Focal Point</b>  |       |
| LSP 112 FOCAL POINT SEMINAR                               | 4     |
| <b>Writing</b>  |       |
| WRD 103 COMPOSITION AND RHETORIC I <sup>1</sup>           | 4     |
| WRD 104 COMPOSITION AND RHETORIC II <sup>1</sup>          | 4     |
| <b>Quantitative Reasoning</b>                             |       |
| MAT 120 QUANTITATIVE REASONING <sup>2</sup>               | 4     |
| <b>Sophomore Year</b>                                     |       |
| <b>Race, Power, and Resistance</b>                        |       |
| LSP 200 SEMINAR ON RACE, POWER, AND RESISTANCE            | 4     |
| <b>Junior Year</b>  |       |
| <b>Experiential Learning</b>                              |       |
| Required  | 4     |

### Senior Year

#### Capstone

Required in major <sup>1</sup>

<sup>1</sup> Students must earn a C- or better in this course.

<sup>2</sup> Readiness for MAT 120 is determined by the math placement test taken online after admission. Students may need to take developmental coursework prior to MAT 120. Students who complete MAT 120 and both a Computational Reasoning course and a Statistical Reasoning course in the Math and Computing Learning Domain take one less Learning Domain course. Students may not apply the course reduction to any Domain where only one course is required, and cannot be applied to the Scientific Inquiry Learning Domain. The MAT 120 requirement may be waived by passing a dedicated proficiency exam or it may be fulfilled by credit for advanced math coursework earned in-residence at DePaul (MAT 135, MAT 136, MAT 147, MAT 148, MAT 149, MAT 150, MAT 151, MAT 152 M or equivalent) or earned externally either as transfer credit from another college/university or as test credit through AP, CLEP, IB, or International A and A/S Level exams. Calculus course(s) may be used to fulfill any of the three QR/MCD requirements.

## Learning Domains

**Arts and Literature (AL)** (<https://catalog.depaul.edu/undergraduate-core/liberal-studies-program/liberal-studies-learning-domains/arts-and-literature/>)

- 3 Courses Required:
  - 2 Courses Required from the following list:
    - Any HAA course approved for A&L
    - ART 200
    - ART 220
    - GD 220
    - ILL 206
    - MPOP 207
    - MPOP 208
    - MPOP 209
  - 1 Additional Course

**Historical Inquiry (HI)** (<https://catalog.depaul.edu/undergraduate-core/liberal-studies-program/liberal-studies-learning-domains/historical-inquiry/>)

- 2 Courses Required

**Math and Computing (MC)** (<https://catalog.depaul.edu/undergraduate-core/liberal-studies-program/liberal-studies-learning-domains/math-and-computing/>)

- 1 CR Course or 1 SR Course Required

**Philosophical Inquiry (PI)** (<https://catalog.depaul.edu/undergraduate-core/liberal-studies-program/liberal-studies-learning-domains/philosophical-inquiry/>)

- 2 Courses Required (See note below)

**Religious Dimensions (RD)** (<https://catalog.depaul.edu/undergraduate-core/liberal-studies-program/liberal-studies-learning-domains/religious-dimensions/>)

- 2 Courses Required (See note below)

### Scientific Inquiry (SI) (<https://catalog.depaul.edu/undergraduate-core/liberal-studies-program/liberal-studies-learning-domains/scientific-inquiry/>)

- 1 Lab Course Required

### Social, Cultural, and Behavioral Inquiry (SCBI) (<https://catalog.depaul.edu/undergraduate-core/liberal-studies-program/liberal-studies-learning-domains/social-cultural-and-behavioral-inquiry/>)

- 3 Courses Required

<sup>1</sup> Students must earn a C- or better in this course.

## Note

Students must take one of the following ethics courses: CSC 208 (PI), FILM 228/GAM 228/IT 228 (PI), PHL 248/MGT 248 (PI), REL 228/MGT 228 (RD).

Specified required courses within Liberal Studies may have grade minimums (e.g. C- or better). Please consult your advisor or your college and major requirements.

Courses offered in the student's primary major cannot be taken to fulfill LSP Domain requirements. If students double major, LSP Domain courses may double count for both LSP credit and the second major. Students who choose to take an experiential learning course offered by the major may count it either as a general elective or the Experiential Learning requirement.

In meeting learning domain requirements, no more than one course that is outside the student's major and is cross-listed with a course within the student's major, can be applied to count for LSP domain credit. This policy does not apply to those who are pursuing a double major or earning BFA or BM degrees.

## Major Requirements

### First Year

| Course                 | Title                          | Quarter Hours |
|------------------------|--------------------------------|---------------|
| ANI 105                | MOTION GRAPHICS FOUNDATIONS    | 4             |
| or ART 105             | TWO-DIMENSIONAL FOUNDATIONS    |               |
| or GD 105              | INTRO TO VISUAL DESIGN         |               |
| ANI 201                | ANIMATION I                    | 4             |
| ANI 206                | HISTORY OF ANIMATION           | 4             |
| ANI 328                | ANIMATION FIGURE STUDY I       | 4             |
| or ART 218             | FIGURE DRAWING                 |               |
| ART 106                | BEGINNING DRAWING <sup>1</sup> | 4             |
| One (1) Major elective |                                | 4             |

<sup>1</sup> Students may apply for portfolio review to substitute ART 206 Intermediate Drawing for the ART 106 requirement.

### Second Year

| Course             | Title               | Quarter Hours |
|--------------------|---------------------|---------------|
| <b>Second Year</b> |                     |               |
| ANI 220            | STORYBOARDING I     | 4             |
| ANI 321            | ANIMATION MECHANICS | 4             |

|                        |                            |   |
|------------------------|----------------------------|---|
| ANI 364                | ANIMATION RESEARCH SEMINAR | 4 |
| One (1) Major Elective |                            | 4 |

### Third Year

| Course            | Title                          | Quarter Hours |
|-------------------|--------------------------------|---------------|
| <b>Third Year</b> |                                |               |
| FILM 233          | CINEMA & ART                   | 4             |
| or ANI 363        | CINEMA AND ART FOR ANIMATORS   |               |
| ANI 240           | INTRO TO ANIMATION PRODUCTION  | 4             |
| ANI 340           | 2D ANIMATION PRODUCTION        | 4             |
| or ANI 342        | 3D ANIMATION PRODUCTION        |               |
| or ANI 358        | ADVANCED STOP MOTION ANIMATION |               |
| or ANI 360        | 3D MOTION GRAPHICS             |               |
| or ANI 371        | ANIMATED SERIES DEVELOPMENT    |               |
| or ANI 382        | DIGITAL PUPPET ANIMATION       |               |
| ANI 341           | ADVANCED ANIMATION PRODUCTION  | 4             |

### Fourth Year

| Course             | Title                | Quarter Hours |
|--------------------|----------------------|---------------|
| <b>Fourth Year</b> |                      |               |
| ANI 394            | ANIMATION PROJECT I  | 4             |
| ANI 395            | ANIMATION PROJECT II | 4             |

## Major Electives

| Course   | Title                          | Quarter Hours |
|----------|--------------------------------|---------------|
| ANI 230  | 3D DESIGN & MODELING           | 4             |
| ANI 231  | 3D ANIMATION                   | 4             |
| ANI 315  | SOUND DESIGN FOR ANIMATION     | 4             |
| ANI 320  | HAND-DRAWN ANIMATION           | 4             |
| ANI 355  | STOP MOTION ANIMATION          | 4             |
| ANI 357  | HYBRID ANIMATION               | 4             |
| ANI 382  | DIGITAL PUPPET ANIMATION       | 4             |
| ILL 200  | ILLUSTRATION FOUNDATIONS       | 4             |
| POST 110 | EDITING I                      | 4             |
| SCWR 101 | SCREENWRITING FOR MAJORS       | 4             |
| VFX 200  | INTRODUCTION TO VISUAL EFFECTS | 4             |

Students must earn a grade of C- or higher in all major elective courses.

## Open Electives

Open elective credit also is required to meet the minimum graduation requirement of 192 hours.

## Degree Requirements

Students in this degree must meet the following requirements:

- Complete a minimum of 192 credit hours (generally 48 courses).
- Earn a grade of C- or higher in WRD 103, WRD 104, and all Major and Minor courses.
- Earn a grade of D or higher in all other Liberal Studies and Open Elective courses.
- Maintain a cumulative GPA of 2.0 or higher.

### **Program Combination Restrictions**

Students pursuing the BA in Animation are forbidden from pursuing a Minor in Animation.