

VISUAL EFFECTS CONCENTRATION, ANIMATION (BFA)

Major Requirements

First Year

Course	Title	Quarter Hours
ANI 105	MOTION GRAPHICS FOUNDATIONS	4
or ART 105	TWO-DIMENSIONAL FOUNDATIONS	
or GD 105	INTRO TO VISUAL DESIGN	
ANI 154	DIGITAL PAINTING WORKSHOP	2
ANI 201	ANIMATION I	4
ANI 206	HISTORY OF ANIMATION	4
ANI 230	3D DESIGN & MODELING	4
ART 106	BEGINNING DRAWING	4
ILL 200	ILLUSTRATION FOUNDATIONS	4
POST 110	EDITING I	4
POST 124	SOUND DESIGN I	4
or ANI 315	SOUND DESIGN FOR ANIMATION	

Second Year

Course	Title	Quarter Hours
ANI 220	STORYBOARDING I	4
ANI 231	3D ANIMATION	4
ANI 240	INTRO TO ANIMATION PRODUCTION	4
ANI 321	ANIMATION MECHANICS	4
ANI 339	3D TEXTURING AND LIGHTING	4
HAA 101	INTRODUCTION TO AFRICAN ART	4
or HAA 115	INTRODUCTION TO ASIAN ART	
or HAA 130	INTRODUCTION TO EUROPEAN ART	
or HAA 145	INTRODUCTION TO ARTS OF THE AMERICAS	
VFX 200	INTRODUCTION TO VISUAL EFFECTS	4
VFX 310	GAME ENGINES FOR FILMMAKERS	4
VFX 374	COMPOSITING I	4

Third Year

Course	Title	Quarter Hours
ANI 326	VISUAL CONCEPT DEVELOPMENT	4
ANI 330	3D CHARACTER MODELING	4
or ANI 336	3D MODELING STUDIO	
ANI 341	ADVANCED ANIMATION PRODUCTION	4
ANI 342	3D ANIMATION PRODUCTION	4
FILM 233	CINEMA & ART	4
or ANI 363	CINEMA AND ART FOR ANIMATORS	
VFX 334	VIRTUAL CINEMATOGRAPHY	4
VFX 340	PREVISUALIZATION	4
VFX 378	COMPOSITING II	4
VFX 380	CG COMPOSITING	4

Fourth Year

Course	Title	Quarter Hours
ANI 352	3D SCRIPTING	4
ANI 360	3D MOTION GRAPHICS	4
ANI 375	PROFESSIONAL PRACTICE FOR ANIMATORS AND GAME ARTISTS	2
ANI 376	POST-PRODUCTION WORKSHOP	2
ANI 378	3D DYNAMICS	4
ANI 394	ANIMATION PROJECT I	4
ANI 395	ANIMATION PROJECT II	4
Eight (8) credit hours VFX Animation Major Electives		8

Visual Effects Major Electives

Student in the Visual Effects concentration must select eight (8) credit hours of Visual Effects Major Electives from the following list:

Course	Title	Quarter Hours
ART 113	THREE DIMENSIONAL FOUNDATIONS	
ART 115	BEGINNING SCULPTURE	
ART 205	COLOR THEORY AND APPLICATION	
ART 206	INTERMEDIATE DRAWING	
ART 210	INTERMEDIATE PAINTING I	
ART 212	WATERCOLOR PAINTING	
ART 215	INTERMEDIATE SCULPTURE	
ART 218	FIGURE DRAWING	
ART 229	BEGINNING PRINTMAKING	
ART 231	SCREEN PRINTING	
ART 245	PAINTING: MIXOLOGY	
ART 306	ADVANCED DRAWING	
ART 310	ADVANCED PAINTING I	
ART 311	ADVANCED PAINTING II	
ART 312	FIGURE PAINTING	
ART 318	ADVANCED FIGURE DRAWING	
ART 324	INTERMEDIATE PRINTMAKING	
ART 338	FIGURE DRAWING IN CONTEXT	
ART 376	DRAWING PROJECTS	
ART 393	SENIOR PROJECT STUDIO	
FILM 150	CINEMATOGRAPHY I (FORMERLY FILM 250)	
ILL 320	MAKING COMICS	
ILL 321	MAKING COMICS II	
POST 200	EDITING II	
POST 340	COLOR CORRECTION	

Any ANI or VFX course that is not a required course for the major

Open Electives

Open Elective credit hours are required to meet the minimum graduation requirement of 208 hours. Open Electives may be taken from any unit at DePaul.

Program Combination Restrictions

Students pursuing the BFA in Animation with a Concentration in Visual Effects are forbidden from pursuing a Minor in Visual Effects.