MOTION GRAPHICS CONCENTRATION, ANIMATION (MA)

Course Requirements

Course	Title	Quarter Hours
ANI 421	ANIMATION MECHANICS	4
ANI 423	3D ANIMATION SURVEY ¹	4
ANI 425	STORYBOARDING I	4
or ANI 434	VIRTUAL CINEMATOGRAPHY	
ANI 460	ANIMATION GRADUATE SEMINAR	4
ANI 461	MOTION GRAPHICS	4
ANI 462	TITLE DESIGN	4
ANI 463	3D MOTION GRAPHICS	4
ANI 422	ANIMATION HISTORY & PRACTICE	4
or ANI 466	CINEMA, ANIMATION AND ART	
ANI 467	MOTION DESIGN STUDIO	4

Students with 3D animation experience can have the ANI 423 3D ANIMATION SURVEY requirement substituted with an Animation Elective by their Faculty Advisor.

Motion Graphics Electives

Course	Title	Quarter Hours
Select eight (8) cre	edit hours from the following:	8
ANI 422	ANIMATION HISTORY & PRACTICE	
ANI 425	STORYBOARDING I	
ANI 428	ANIMATION FIGURE STUDY I	
ANI 429	STORYBOARDING III	
ANI 434	VIRTUAL CINEMATOGRAPHY	
ANI 456	EXPERIMENTAL ANIMATION	
ANI 457	HYBRID ANIMATION	
ANI 466	CINEMA, ANIMATION AND ART	
ANI 481	SOUND DESIGN FOR ANIMATION	
DMA 527	CREATIVE PROCESS AND STRATEGY	
FILM 499	INTERNSHIPS IN MEDIA AND DESIGN	
or POST 499	INTERNSHIPS IN MEDIA AND DESIGN	
NMS 504	TEXT AND IMAGE	
POST 400	EDITING	
POST 420	DIRECTING SOUND DESIGN AND MUSIC	
POST 444	ADVANCED COLOR CORRECTION (FORMERLY DC 426)	
POST 460	SOUND AND MUSIC SYNTHESIS FOR FILM	
VFX 434	VIRTUAL CINEMATOGRAPHY	
VFX 474	COMPOSITING I	
VFX 478	COMPOSITING II	
VFX 480	CG COMPOSITING	
VFX 490	ADVANCED TOPICS IN VISUAL EFFECTS	

CDM Open Electives

Quarter

Students must complete eight (8) credit hours of graduate courses from CDM. Elective courses must be in the range of 421 to 699.