

GRAPHIC ART (MINOR)

The Graphic Art minor is designed to develop artistic skills and abilities in primarily two-dimensional media. It focuses on an intersection of art and design in the following areas: photography, drawing, printmaking, text, digital imaging, web art, the graphic novel, and the artist book and poster. Six courses are required.

Course Requirements

Course	Title	Quarter Hours
Select one of the following:		4
ART 101	DIGITAL FOUNDATIONS	
ART 105	TWO-DIMENSIONAL FOUNDATIONS	
ART 106	BEGINNING DRAWING	
Select any two of the following:		8
ART 200	ART & ARTISTS IN CONTEMPORARY CULTURE	
or ART 104	CREATING ART	
or ART 220	THINKING PHOTOGRAPHY	
ART 224	BEGINNING DIGITAL PHOTOGRAPHY	
or ART 225	BEGINNING PHOTOGRAPHY	
ART 229	BEGINNING PRINTMAKING	
or ART 206	INTERMEDIATE DRAWING	
Select any three of the following:		12
ART 204	VISUAL COMMUNICATION	
or ART 227	DIGITAL ART	
or ART 360	ILLUSTRATION	
ART 260	INTERMEDIA STUDIO	
ART 264	TEXT IN THE VISUAL ARTS	
ART 292	COMMUNITY VIDEO PRODUCTION	
or ART 382	STUDENTS TEACHING ART IN THE ELEMENTARY CLASSROOM	
or ART 383	SERVICE LEARNING IN THE ARTS INTERNSHIP	
ART 321	INTERMEDIATE DIGITAL PHOTOGRAPHY	
or ART 323	INTERMEDIATE PHOTOGRAPHY	
ART 324	INTERMEDIATE PRINTMAKING	
or ART 218	FIGURE DRAWING	
or ART 226	VIDEO ART	
ART 332	TOPICS IN PHOTOGRAPHIC PRACTICE	
or ART 209	DRAWING SPECIAL TOPICS	
or ART 395	SPECIAL TOPICS IN ART	
ART 334	PORTFOLIO	
or ART 393	SENIOR PROJECT STUDIO	
or ART 394	PROFESSIONAL PRACTICE IN THE STUDIO	
ART 348	GRAPHIC ART IN THE PUBLIC REALM	
ART 358	GRAPHIC ART	
ART 359	PRINT MEDIA	
ART 385	WEB ART & DESIGN I	

Students majoring in Art, Media, and Design (BA) or (BFA) or Art (BA) are restricted from earning this minor.