GRAPHIC DESIGN (MINOR)

DePaul's minor in Graphic Design provides a foundation in both traditional and computer-based forms of graphic design with a balanced focus on conceptual, creative and technical skills.

Course Requirements

Course	Title	Quarter Hours
GD 105	INTRO TO VISUAL DESIGN	4
or ANI 105	MOTION GRAPHICS FOUNDATIONS	
or ART 105	TWO-DIMENSIONAL FOUNDATIONS	
GD 200	GRAPHIC DESIGN: FORM	4
GD 230	TYPOGRAPHY: FORM	4
GD 232	TYPOGRAPHY: SYSTEMS	4
Select a total of eight (8) credit hours from the following list or from any other GD course; at least one (1) course must be GD		8
Four (4) Credit Courses:		
ANI 101	ANIMATION FOR NON-MAJORS	
ANI 201	ANIMATION I	
ANI 230	3D DESIGN & MODELING	
ANI 360	3D MOTION GRAPHICS	
ANI 361	MOTION GRAPHICS	
FILM 265	DIGITAL STILL PHOTOGRAPHY	
FILM 270	PRODUCTION DESIGN	
FILM 279	VISUAL DESIGN	
UXD 101	DESIGN PRINCIPLES FOR USER EXPERIENCE DESIGN	
UXD 210	INTRODUCTION TO USER EXPERIENCE DESIGN	
UXD 220	PROTOTYPING METHODS I	
UXD 222	INTRODUCTION TO DATA VISUALIZATION DESIGN	
UXD 270	USER-CENTERED WEB DESIGN	
UXD 320	PROTOTYPING METHODS II	
IT 130	INTRODUCTORY COMPUTING FOR THE WEB	
POST 110	EDITING I	
Two (2) Credit Courses:		
GD 150	ILLUSTRATOR WORKSHOP	
GD 151	PHOTOSHOP WORKSHOP	
GD 152	INDESIGN WORKSHOP	
GD 350	PORTFOLIO WORKSHOP	