## MEDIA ENGINEERING, INFORMATION TECHNOLOGY (BS)

## **Course Requirements**

Course	Title	Quarter Hours
CSEC 340	FUNDAMENTALS OF INFORMATION ASSURANCE (FORMERLY CNS 340)	4
FILM 101	FOUNDATIONS OF CINEMA FOR MAJORS	4
FILM 110	DIGITAL CINEMA PRODUCTION I	4
FILM 250	CINEMATOGRAPHY I	4
IT 202	CODING FOR AUDIO AND VIDEO	4
IT 281	IMAGE SCIENCE	4
MCS 274	DIVERSITY AND INCLUSION IN CINEMA AND TELEVISION	4
NET 311	COMPUTERS IN TELECOMMUNICATIONS SYSTEMS (FORMERLY TDC 311)	4
POST 110	EDITING I	4
POST 124	SOUND DESIGN I	4
POST 340	COLOR CORRECTION	4
POST 384	POST-PRODUCTION SEMINAR	4
VFX 374	COMPOSITING I	4
VFX 310	GAME ENGINES FOR FILMMAKERS	4
VFX 320	FUNDAMENTALS OF VIRTUAL PRODUCTION	4
Select 12 credit hours of Major Electives		12
Select 12 credit hours of Open Electives		12

## **Major Electives**

Major electives may be selected from any 300-level NET or CSEC courses.

## **Open Electives**

Open Elective Credit Hours are required to meet the minimum graduation requirements of 192 hours. Open Electives may be taken from any unit at DePaul.

See www.cdm.depaul.edu (http://www.cdm.depaul.edu/) to see sample schedule of course requirements on a year-by-year basis.