

INTELLECTUAL PROPERTY LAW & INFORMATION TECHNOLOGY (LLM)

DePaul's LLM in Intellectual Property Law & Information Technology is regarded as one of the most extensive programs in the country, and the Center for Intellectual Property Law & Information Technology (CIPLIT®), which oversees the program, is an innovative leader in the field. With numerous course offerings, the program addresses the need for specialized training in intellectual property and information technology law.

Courses must be selected from the LLM in Intellectual Property Law & Information Technology courses. Candidates must complete three required courses and five electives. The LLM program may be completed on either a full- or part-time basis but must be completed within five years.

Program Requirements	Semester Hours
Core Requirements	9
Elective Requirements	15
Total hours required	24

Learning Outcomes

- Domestic students will be able to demonstrate advanced knowledge of the legal rules and policies in the student's area of specialization.
- Domestic students will be able to conduct advanced legal research and analysis in the student's area of specialization.
- International students will be able to identify structures of the U.S. legal system and government institutions.
- International students will be able to demonstrating understanding of how a common law system operates in a constitutional democracy.
- International students will be able to demonstrate advanced knowledge of the legal rules and policies in the student's area of specialization.
- International students will be able to identify and apply relevant legal authority.
- International students will be able to communication clearly in speech and writing.

Degree Requirements

The Master of Laws program begins with an orientation that introduces graduate students to DePaul's faculty, staff, library, computer and research facilities. Students who received legal training outside the United States also will participate in a special course introducing them to the Socratic teaching method, the differences between civil and common law systems, and the foundations of the U.S. legal system.

To earn the LLM in Intellectual Property Law & Information Technology, a student must complete 24 semester hours of credit with a minimum cumulative grade point average (GPA) of 2.0. A summer term is counted as a semester for this purpose. Students who complete 24 credit hours with a GPA below the 2.0 GPA required to earn the degree will not be permitted to continue taking classes to improve their GPA. A student is automatically dismissed if he or she has a cumulative GPA below 2.0 for any three consecutive semesters.

The LLM program may be completed on either a full- or part-time basis but it must be completed within five years. With the exception of students admitted to and enrolled in the joint JD/LLM program, credits earned as part of the JD program do not count toward the LLM degree. In addition, no credit is given for law courses taken before a student is admitted to and enrolled in the LLM program.

Course Requirements

Courses must be selected from the LLM in Intellectual Property & Information Technology Law courses listed below.

Required Courses

Course	Title	Semester Hours
LAW 250	SENIOR RESEARCH SEMINAR (approved topic)	3
Select at least one of the following:		3
LAW 447	PATENT LAW	
LAW 344	COPYRIGHT LAW	
LAW 271	TRADEMARK & UNFAIR COMPETITION LAW	
Select at least one of the following:		2-3
LAW 341	INTERNET LAW	
LAW 924	DATA PRIVACY LAW: US & EU	
LAW 925	CYBERSECURITY LAW: LITIGATION AND NEGOTIATION	

Additional Required Courses for International Lawyers

Course	Title	Semester Hours
LAW 322	INTRODUCTION TO AMERICAN LAW AND LEGAL SYSTEMS	3
LAW 556	INTRODUCTION TO LEGAL WRITING AND RESEARCH	3

Elective Courses

Course	Title	Semester Hours
LAW 246	PATENT & TRADEMARK SEARCHING	
LAW 250	SENIOR RESEARCH SEMINAR (Advanced Intellectual Property; Advanced Patents; Cultural Heritage; or other approved topic)	
LAW 271	TRADEMARK & UNFAIR COMPETITION LAW	
LAW 301	SPECIAL TOPICS IN LAW (IP Valuation in Tech, Health, and Other Industries; other approved topic)	
LAW 333 or LAW 293	MUSIC LAW MUSIC TRANSACTIONS: REPRESENTING TALENT	
LAW 338	INTELLECTUAL PROPERTY FOR CORPORATE TRANSACTIONAL LAWYERS	
LAW 341	INTERNET LAW	
LAW 344	COPYRIGHT LAW	
LAW 357	ENTERTAINMENT LAW	
LAW 402 or LAW 508	ANTITRUST ADMINISTRATIVE LAW	
LAW 428	INDEPENDENT STUDY (approved topic)	

LAW 441	SPORTS LAW
LAW 447	PATENT LAW
LAW 454	INTERNATIONAL INTELLECTUAL PROPERTY
LAW 455	LEGAL DRAFTING (Art Market Transactions; IP Licensing & Negotiations; Trademark & Copyright; Trademark & Patent; Patents; or other approved topic)
LAW 469	LITIGATION STRATEGY: INTELLECTUAL PROPERTY
LAW 524	EXTERNSHIP PROGRAM (approved placement in IP/IT)
LAW 564	EXTERNSHIP SEMINAR (in conjunction with approved LAW 524 placement above)
LAW 535	ART AND THE LAW
LAW 728	FOOD AND DRUG LAW
LAW 924	DATA PRIVACY LAW: US & EU
LAW 925	CYBERSECURITY LAW: LITIGATION AND NEGOTIATION
Students may count one of the following courses offered through CDM:	
LAW 920	INFORMATION SECURITY MANAGEMENT
LAW 921	DISASTER RECOVERY THEORY STRATEGIES
LAW 922	INTRODUCTION TO PROGRAMMING
LAW 923	LEGAL RESPONSIBILITIES IN INFORMATION TECHNOLOGY
LAW 927	IT AUDITING