# USER EXPERIENCE DESIGN (MINOR)

The User Experience Design minor gives students a foundational skill set in the expanding field of interaction design and its applications to multimedia and web development.

## Course Requirements

<table>
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<tr>
<th>Course</th>
<th>Title</th>
<th>Quarter Hours</th>
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<tbody>
<tr>
<td>UXD 101</td>
<td>DESIGN PRINCIPLES FOR USER EXPERIENCE DESIGN</td>
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<tr>
<td>UXD 210</td>
<td>INTRODUCTION TO USER EXPERIENCE DESIGN</td>
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Select 16 credit hours from the following list:

- UXD 220 PROTOTYPING METHODS I
- UXD 222 INTRODUCTION TO DATA VISUALIZATION DESIGN
- UXD 225 CODING DESIGN FRAMEWORKS
- UXD 227 COMPUTING HUMAN LIVES
- UXD 260 USER EXPERIENCE RESEARCH AND EVALUATION
- UXD 270 USER-CENTERED WEB DESIGN
- UXD 320 PROTOTYPING METHODS II
- UXD 329 AI IN USER EXPERIENCE DESIGN
- UXD 381 QUANTITATIVE DESIGN RESEARCH METHODS
- UXD 382 QUALITATIVE DESIGN RESEARCH METHODS
- UXD 390 SPECIAL TOPICS IN USER EXPERIENCE DESIGN
- IT 130 INTRODUCTORY COMPUTING FOR THE WEB
- or GD 110 WEB DESIGN
- IT 223 DATA ANALYSIS
- IT 231 WEB DEVELOPMENT I
- ID 100 INTRODUCTION TO INDUSTRIAL DESIGN
- ID 101 METAPHYSICS OF OBJECTS